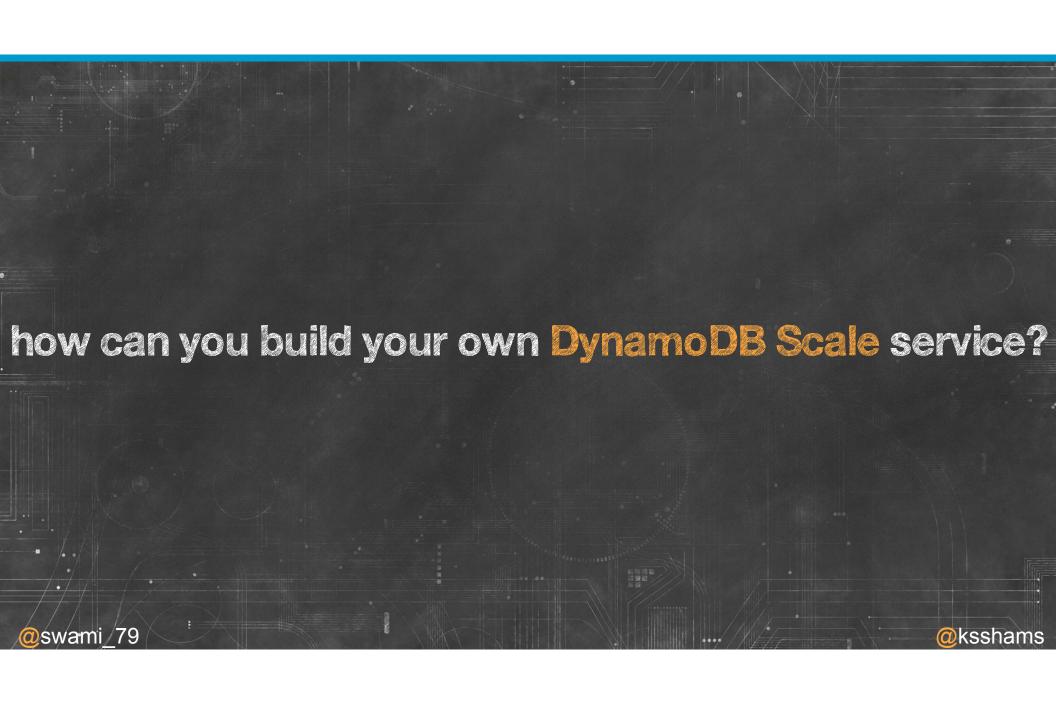
#### Nosqlike There is No Tomorrow

Khawaja Head of Engineering, NoSQL

Swaminathan Swamibramanian GM, NoSQL

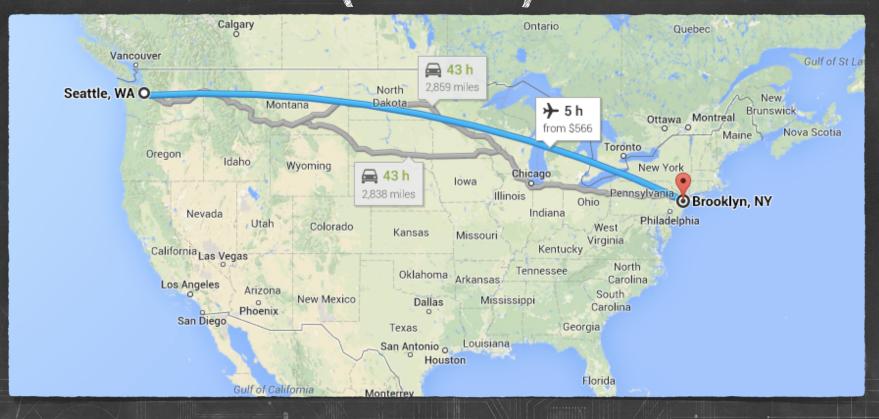


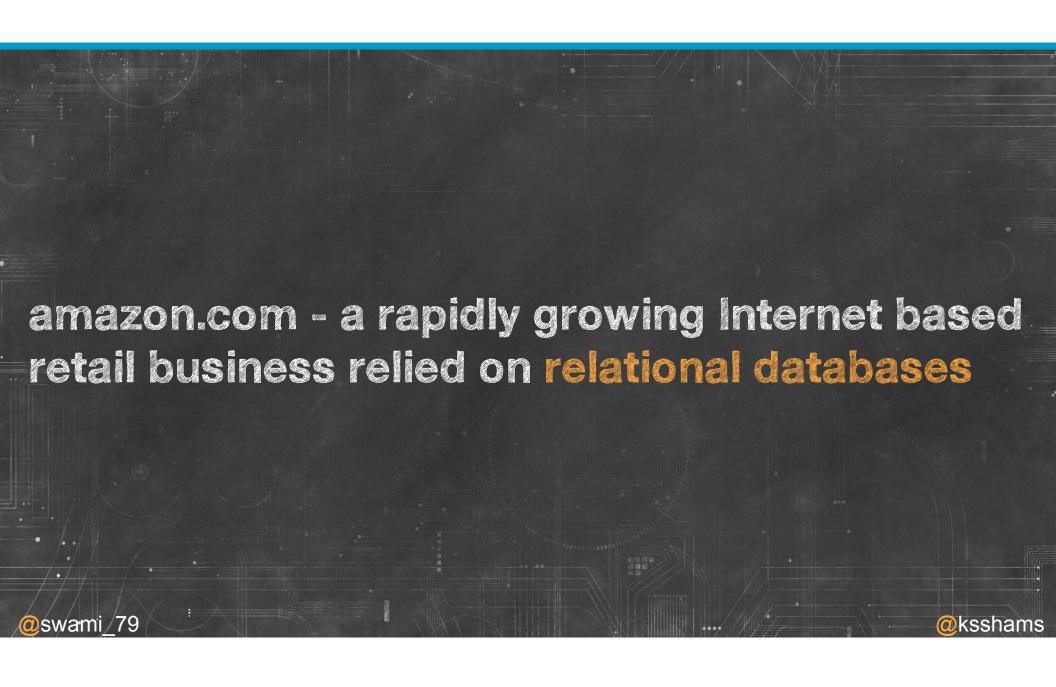
## let's start with a story about a little company called amazon.com

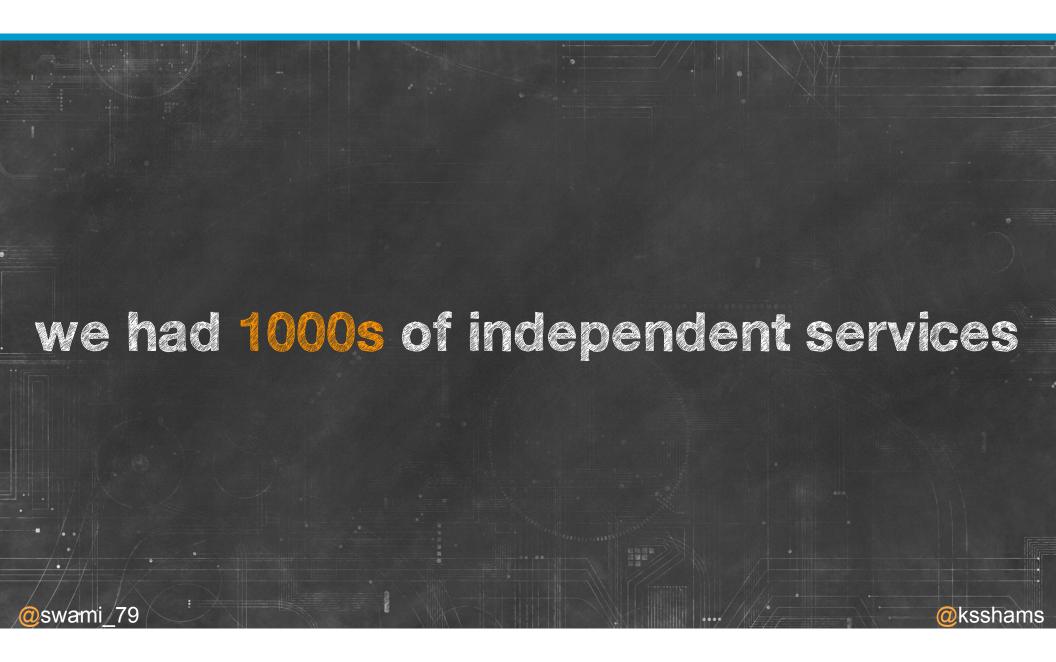
### 

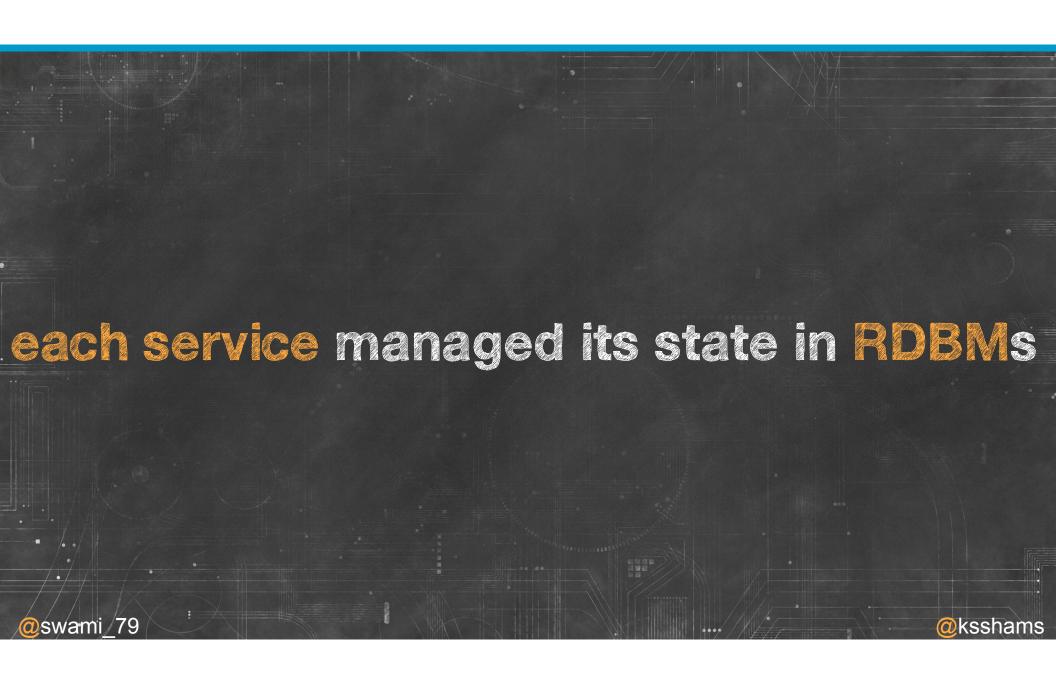
once upon a time...
In 2000

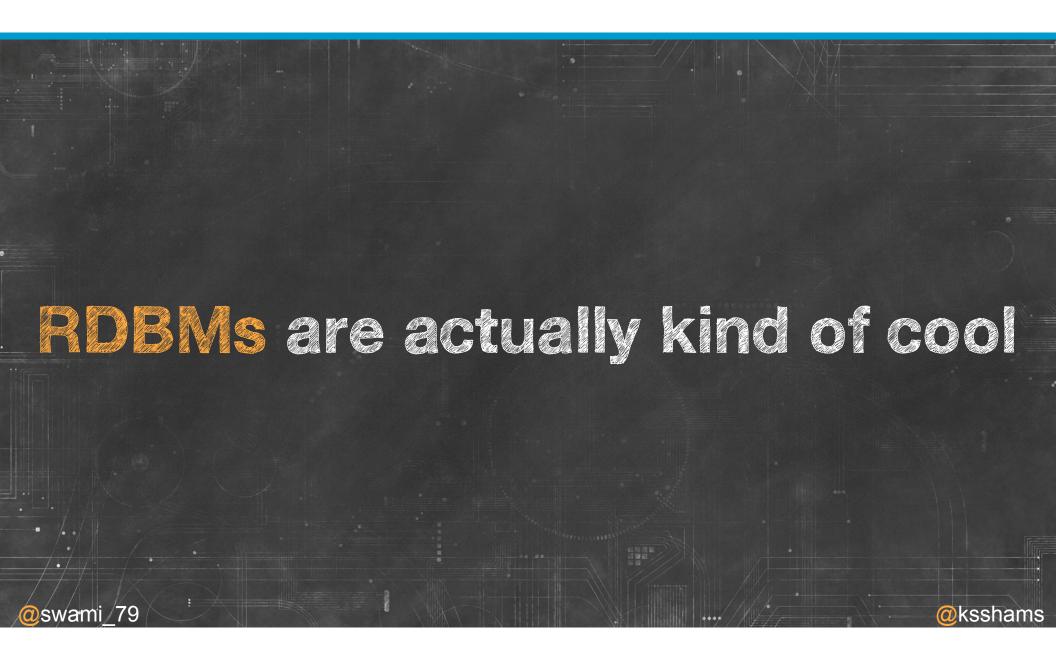
## a few thousand miles away... (seattle)

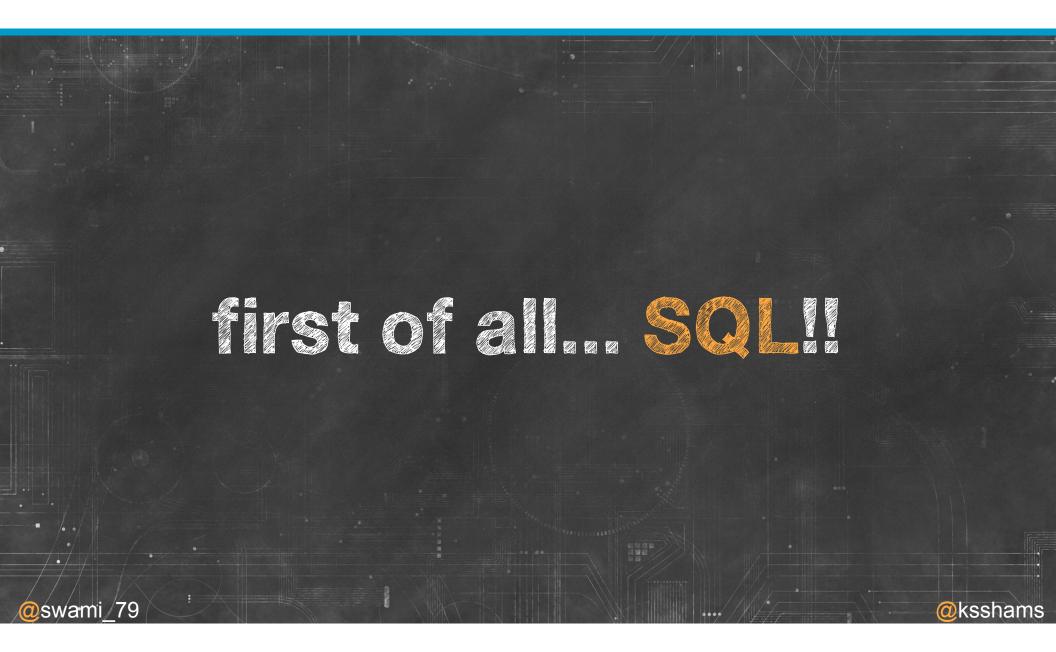


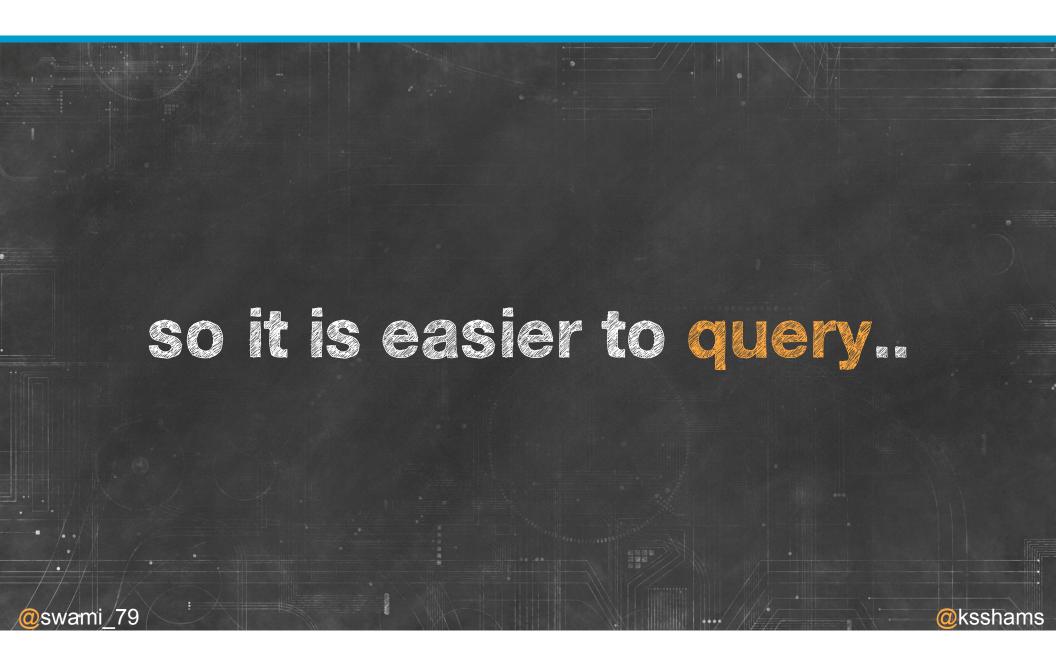


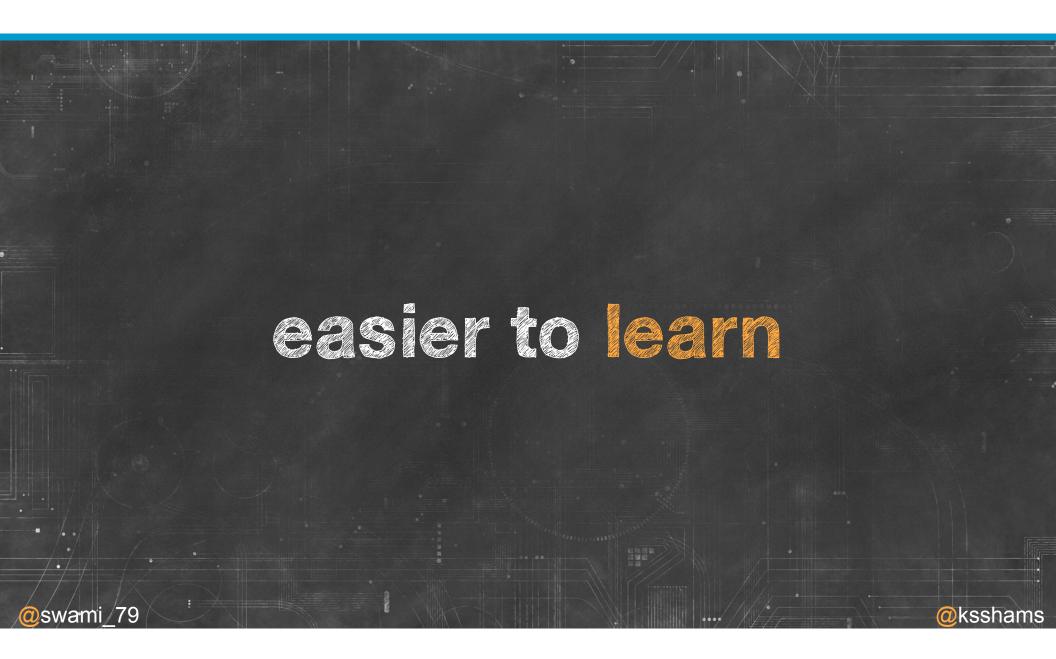












#### as versatile as a swiss army knife

key-value access

complex queries

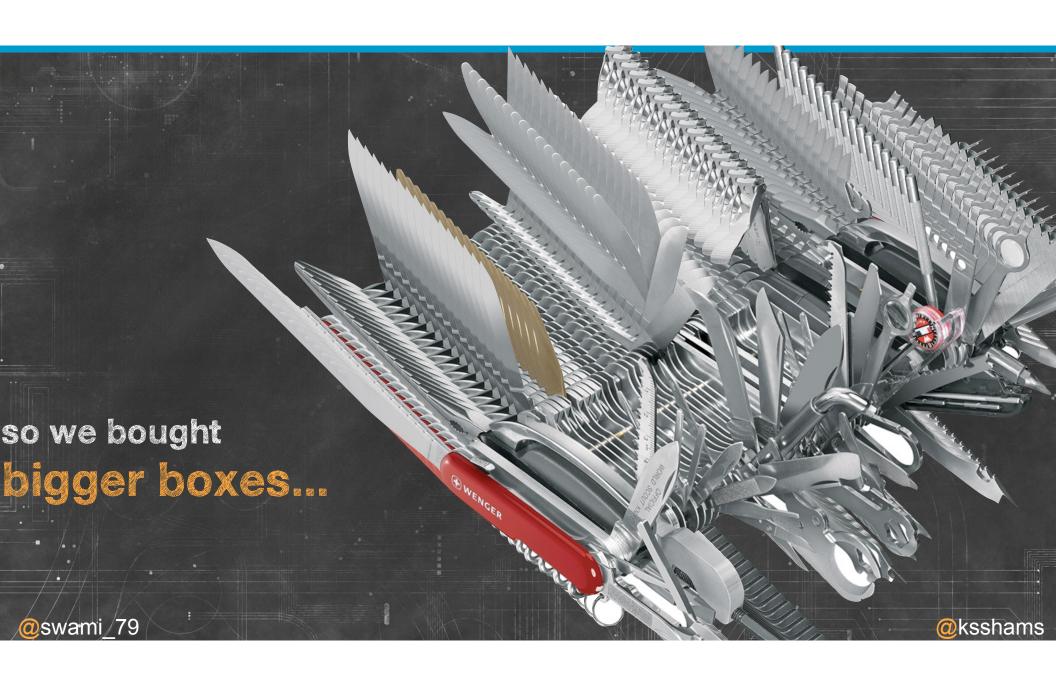
analytics

transactions









benchmark new hardware migrate to new hardware

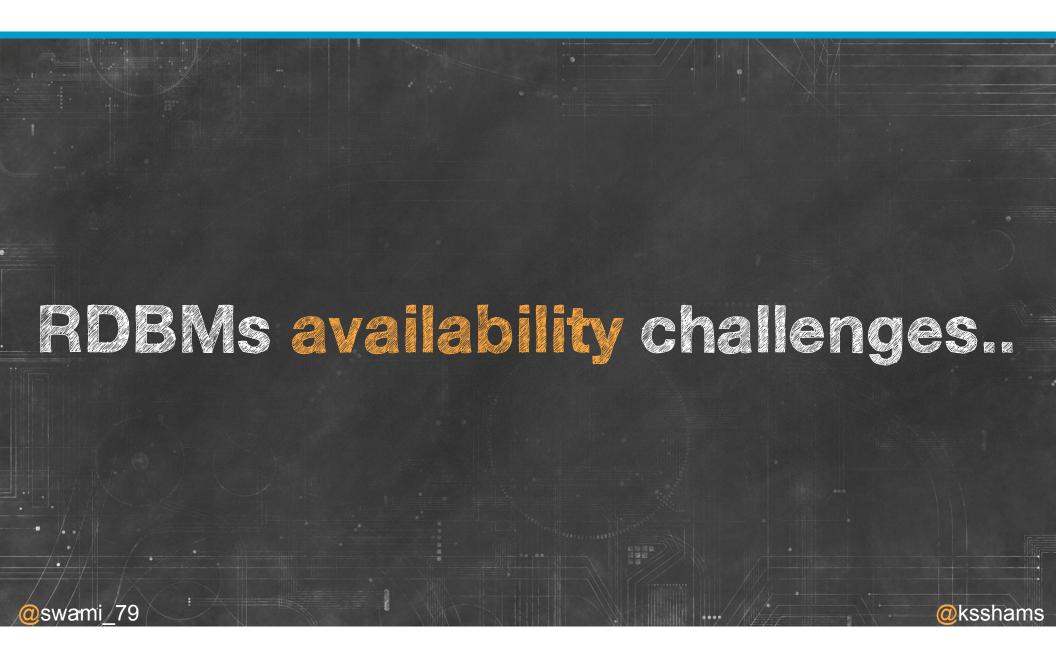
Qawas rard-work at Amazon

repartition databases

oray

972A 972A 972A

**@**swami\_79



# **@**ksshams @swami /79

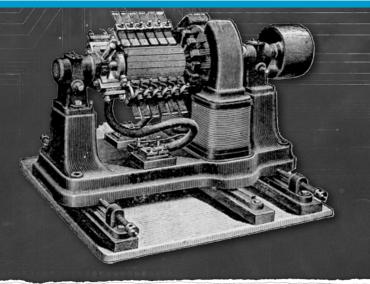
## amazon dynamobs predecessor to dynamobs

replicated DHT with consistent hashing optimistic replication "sloppy quorum"
anti-entropy mechanism object versioning

Dynamo: Am
Giuseppe DeCand
Avinash Lakshman



- limited querying capabilities
- simpler consistency



#### Dynamo: Amazon's Highly Available Key-value Store

Giuseppe DeCandia, Deniz Hastorun, Madan Jampani, Gunavardhan Kakulapati, Avinash Lakshman, Alex Pilchin, Swaminathan Sivasubramanian, Peter Vosshall and Werner Vogels

Amazon.com

#### ABSTRACT

Reliability at massive scale is one of the biggest challenges we face at Amazon.com, one of the largest e-commerce operations in the world; even the slightest outage has significant financial consequences and impacts customer trust. The Amazon.com platform, which provides services for many web sites worldwide, is implemented on top of an infrastructure of tens of thousands of servers and network components located in many datacenters around the world. At this scale, small and large components fail continuously and the way persistent state is managed in the face of these failures drives the reliability and scalability of the software systems.

This paper presents the design and implementation of Dynamo, a highly available key-value storage system that some of Amazon's core services use to provide an "always-on" experience. To achieve this level of availability, Dynamo sacrifices consistency under certain failure scenarios. It makes extensive use of object versioning and application-assisted conflict resolution in a manner that regulated and the forders of the service of the se

One of the lessons our organization has learned from operating Amazon's platform is that the reliability and scalability of a system is dependent on how its application state is managed. Amazon uses a highly decentralized, loosely coupled, service oriented architecture consisting of hundreds of services. In this environment there is a particular need for storage technologies that are always available. For example, customers should be able to view and add items to their shopping cart even if disks are failing, network routes are flapping, or data centers are being destroyed by tornados. Therefore, the service responsible for managing shopping carts requires that it can always write to and read from its data store, and that its data needs to be available across multiple data centers.

Dealing with failures in an infrastructure comprised of millions of components is our standard mode of operation; there are always a small but significant number of server and network components that are failing at any given time. As such Amazon's software systems need to be constructed in a manner that treats failure handling as the normal case without-impacting availability or

**@**swami\_79

@ksshams

### dynamo had many benefits

- higher availability
  - we traded it off for eventual consistency
- incremental scalability
  - no more repartitioning
  - no need to architect apps for peak
  - just add boxes
- simpler querying model ==>> predictable performance

#### but dynamo was not perfect...

lacked strong consistency

#### out dynamo was not perfect...

scaling was easier, but...

#### out dynamo was not perfect...

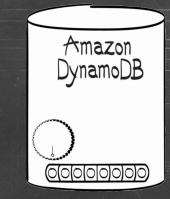
steep learning curve

#### out dynamo was not perfect...

dynamo was a product ... ==>> not a service...

# episode 3 swami

#### 

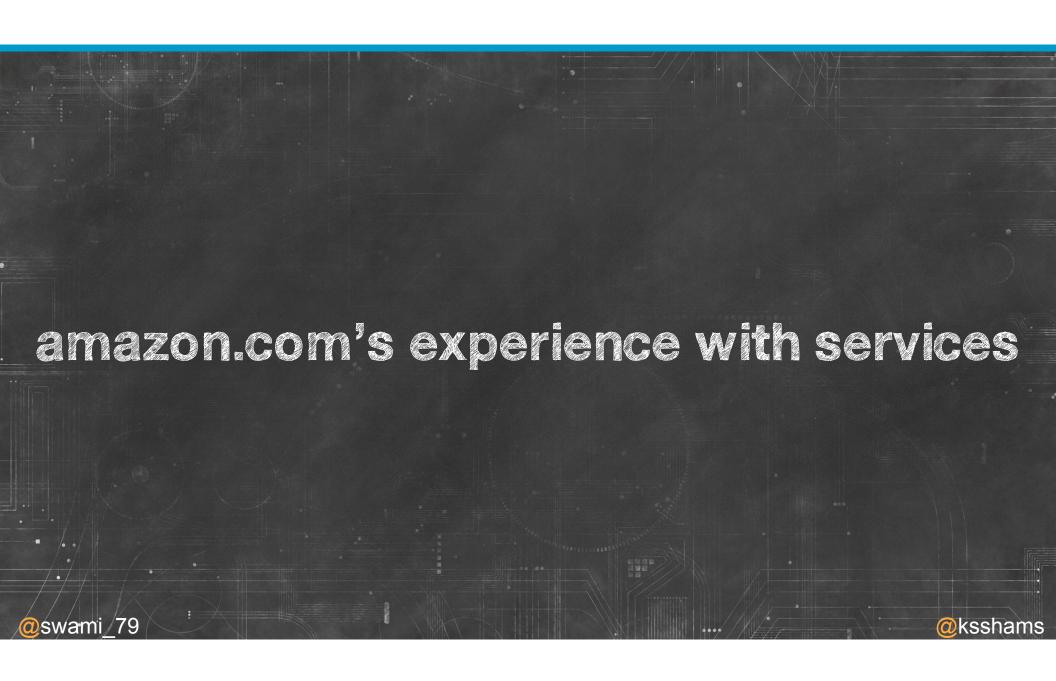


- NoSQL database
- fast & predictable performance
- seamless scalability
- easy administration

"Even though we have years of experience with large, complex NoSQL architectures, we are happy to be finally out of the business of managing it ourselves." - Don MacAskill, CEO

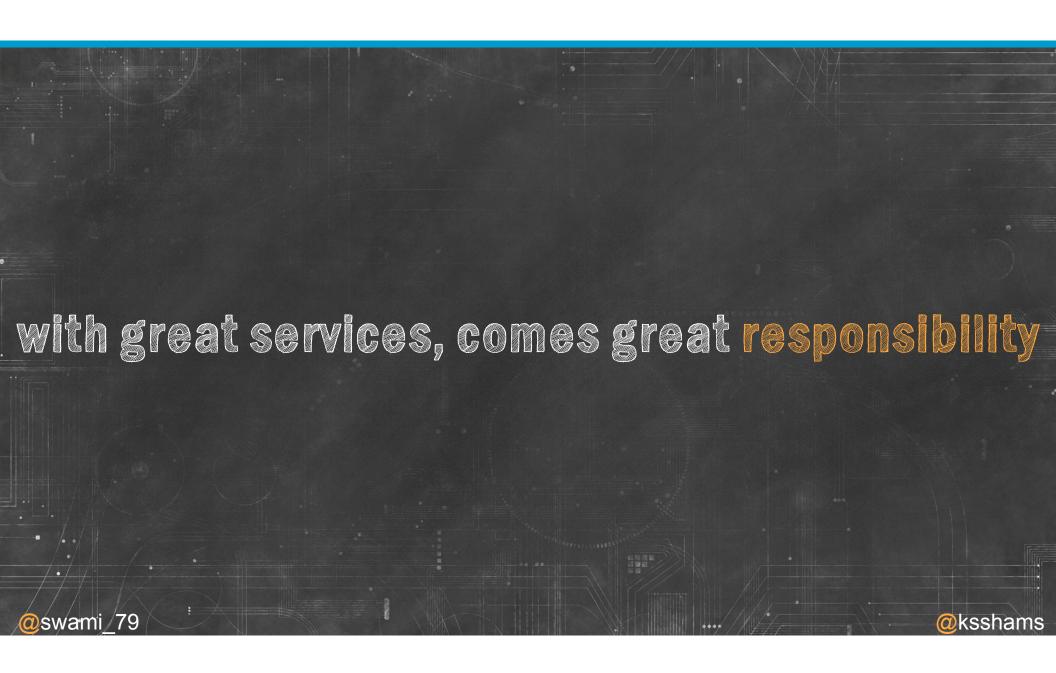






#### how do you create a successful service?





#### Dynamods Goals and Philosophies

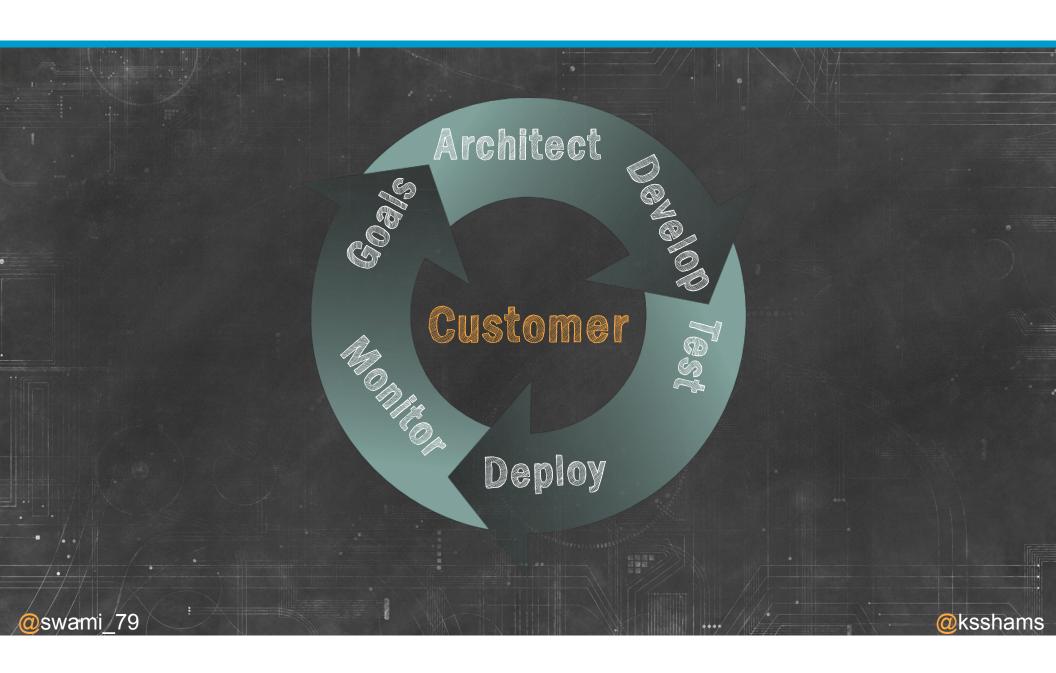
never compromise on durability

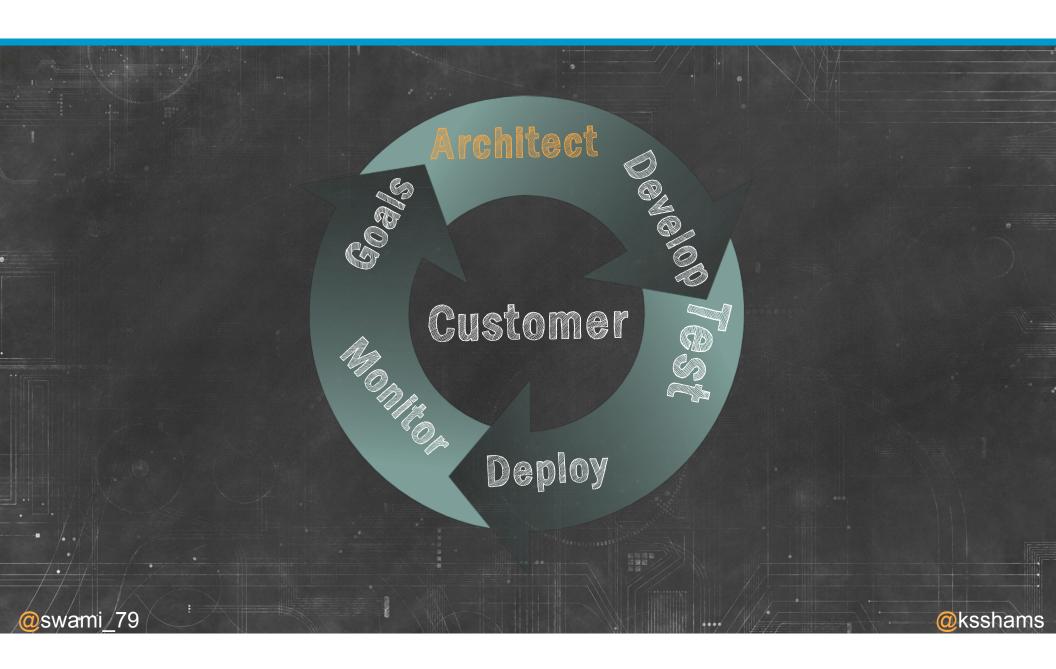
scale is our problem

easy to use

consistent and low latencies

scale in rps





#### Sacred Tenets in Services

don't compromise durability for performance

plan for success - plan for scalability

plan for failures - fault -tolerance is key

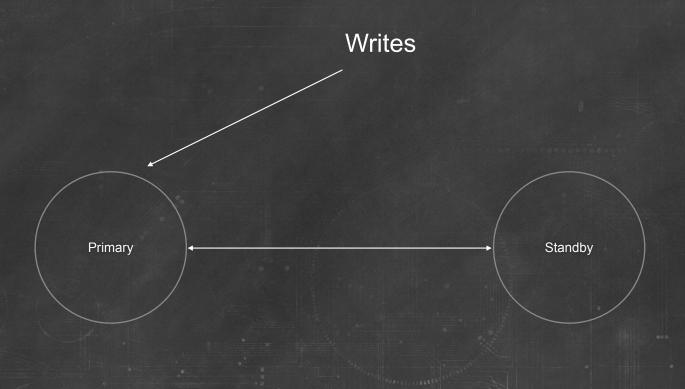
consistent performance is important

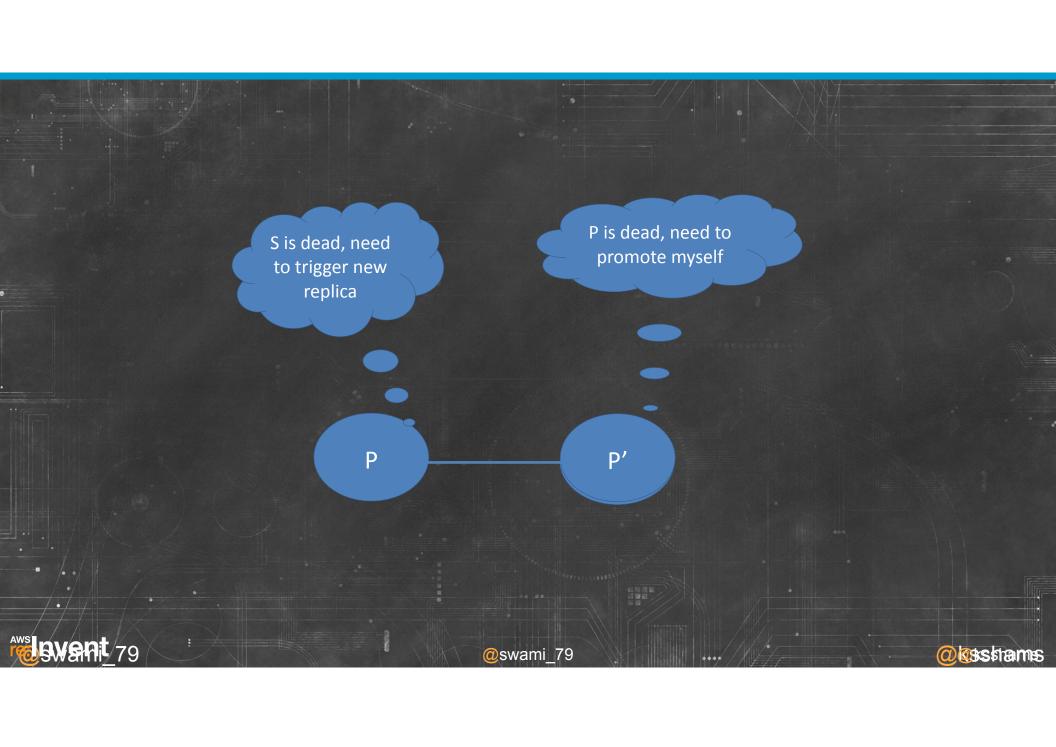
design - think of blast radius

insist on correctness

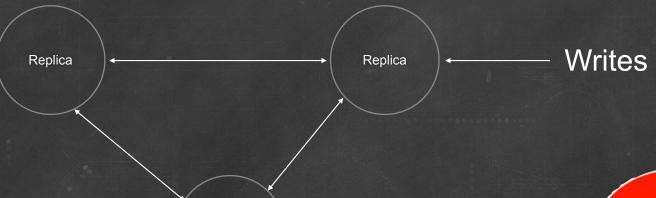


### a simple 2-way replication system of a traditional database...





### improved Replication: quorum

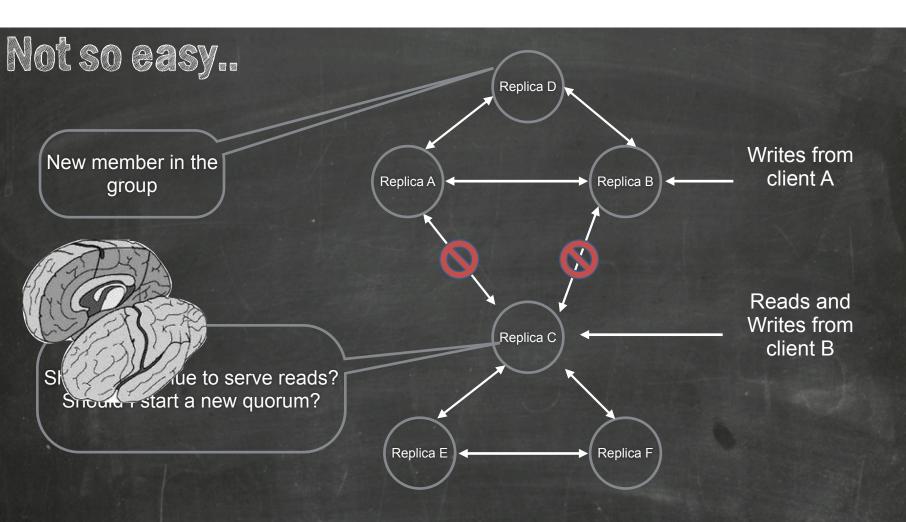


Quorum: Successful write on a majority





Replica

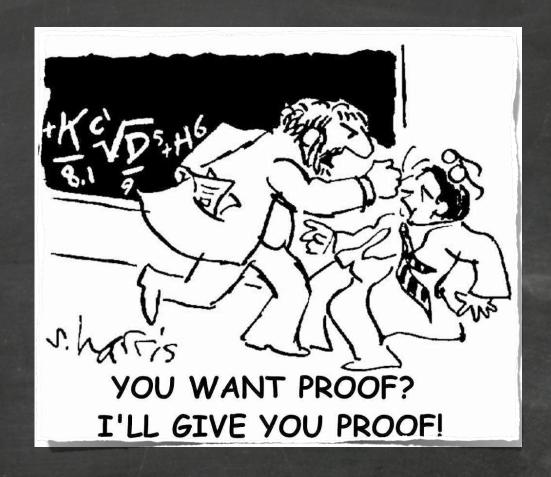


Classic Split Brain Issue in Replicated systems leading to lost writes!

### Building correct distributed systems is not straight forward..

- How do you handle replica failures?
- How do you ensure there is not a parallel quorum?
- How do you handle partial failures of replicas?
- How do you handle concurrent failures?

## correctness is hard, but necessary





## Formal Wethods

to minimize bugs, we must have a precise description of the design

## Formal Wethods

code is too detailed design documents and diagrams are vague & imprecise

how would you express partial failures or concurrency?



## Formal Wethods

law of large numbers is your friend, until you hit large numbers

so design for scale

## TLA+ to the rescue?

#### Specifying Concurrent Systems with TLA<sup>+</sup>

Leslie LAMPORT Compaq

#### 1 Introduction

Writing a specification for a system helps us understand it. It's a good idea to understand something before building it, so it's a good idea to specify a system before implementing it. Specifications written in an imprecise language like English are usually imprecise. In engineering, imprecision is an invitation to error. Science and engineering have adopted mathematics as a language for writing precise descriptions.

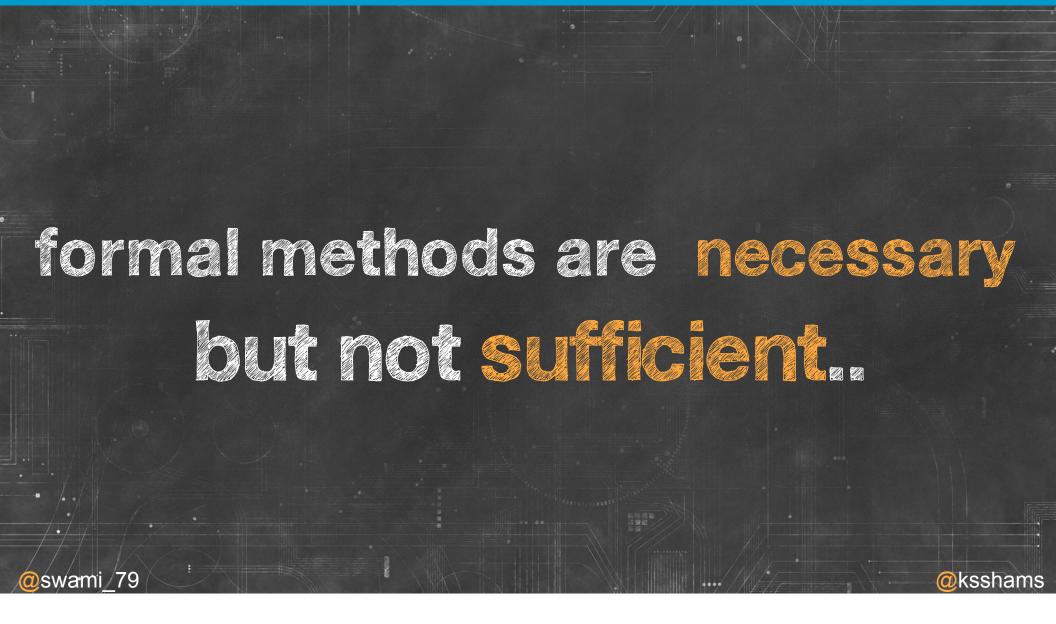
The mathematics written by most mathematicians and scientists is still imprecise. Most mathematics texts are precise in the small, but imprecise in the large. Each equation is a precise assertion, but you have to read the text to understand how the equations relate to one another and what the theorems really mean. Logicians have developed ways of eliminating the words and formalizing mathematics. Most mathematicians and computer scientists think that writing mathematics formally, without words, is tiresome. Once you learn how, I hope you'll find that it's easy to express ordinary mathematics in a precise, completely formal language.



#### The PlusCal Algorithm Language

Leslie Lamport Microsoft Research

2 January 2009







## simulate failures at unit test level

fault injection testing
scale testing

embrace failure and don't be surprised

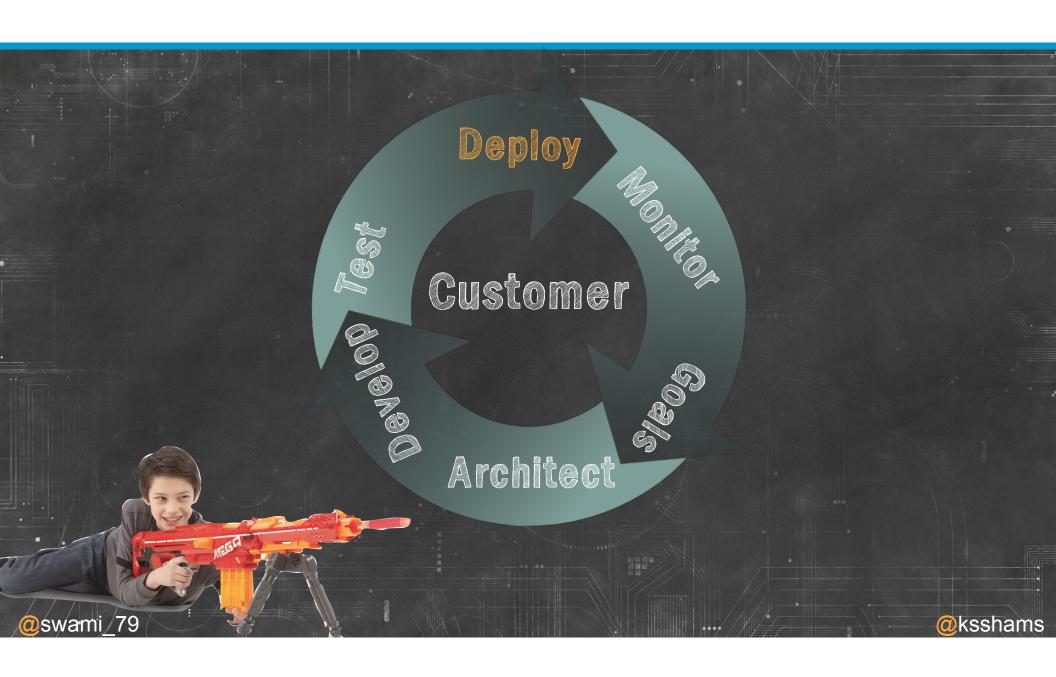
datacenter testing

network brown out testing

## testing is a lifelong journey



# testing is necessary but not sufficient. swami



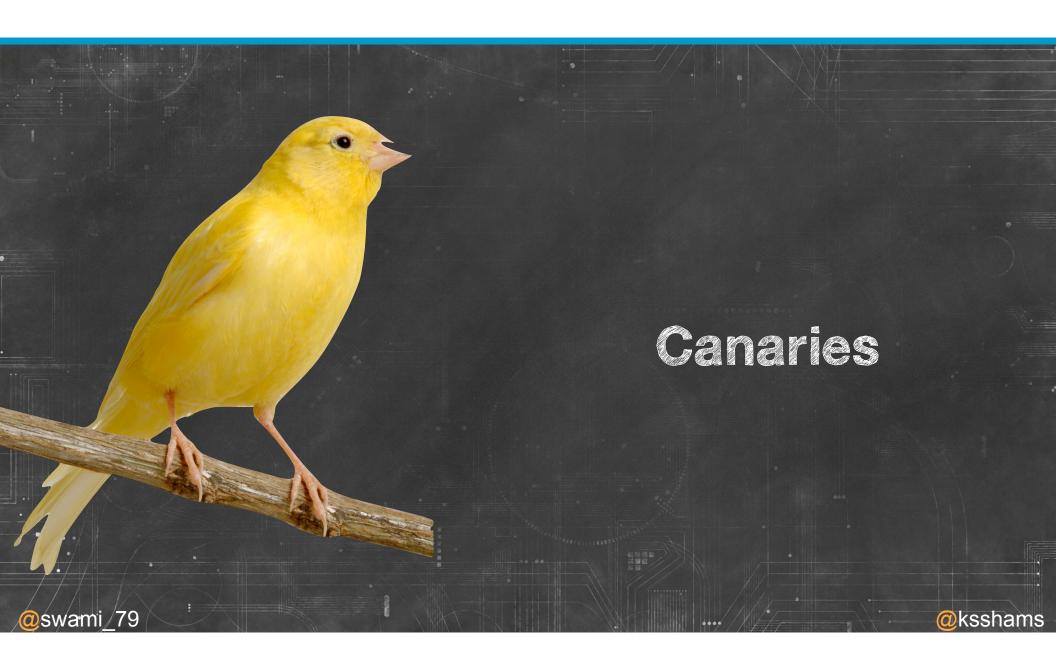
gamma simulate real world one box does it work?

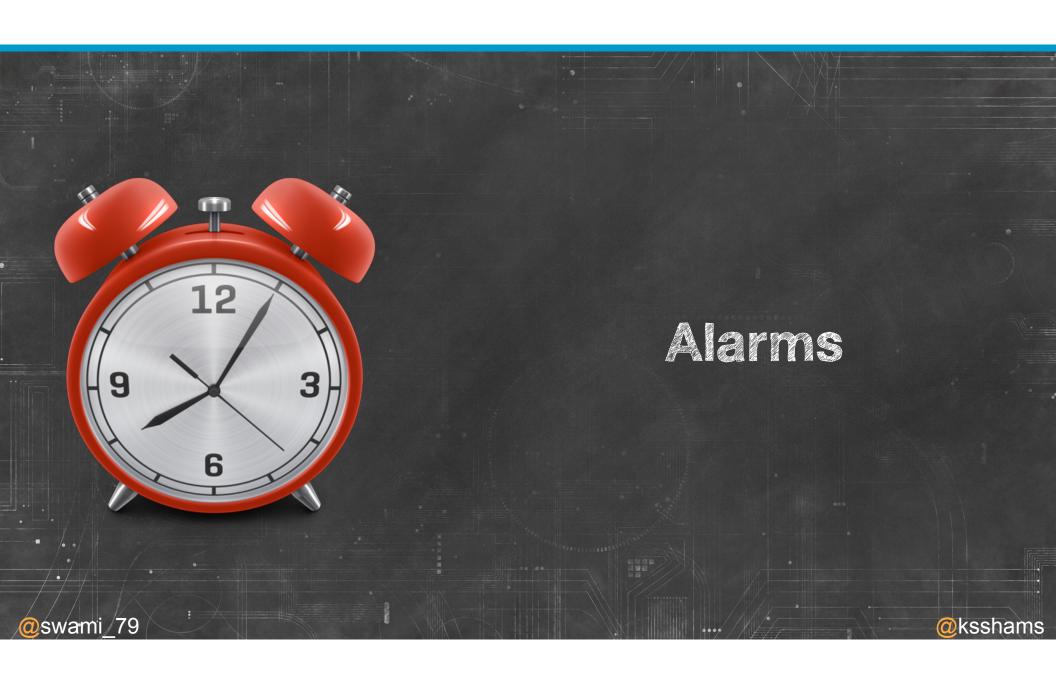
release cycle

phased deployment treading lightly

oswami 79

monitor does it still work?

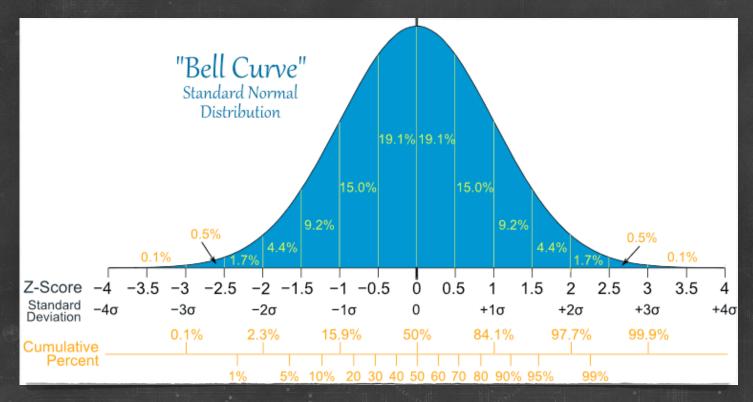




## Monitor customer behavior Gustomer dolavad

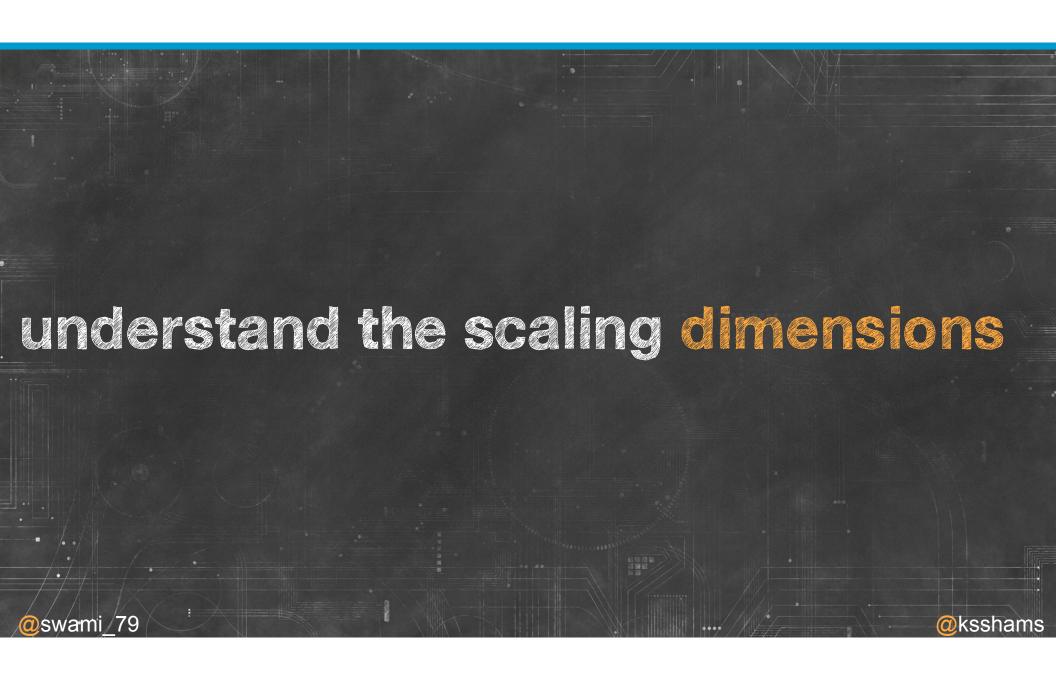
<u>@</u>swami\_79

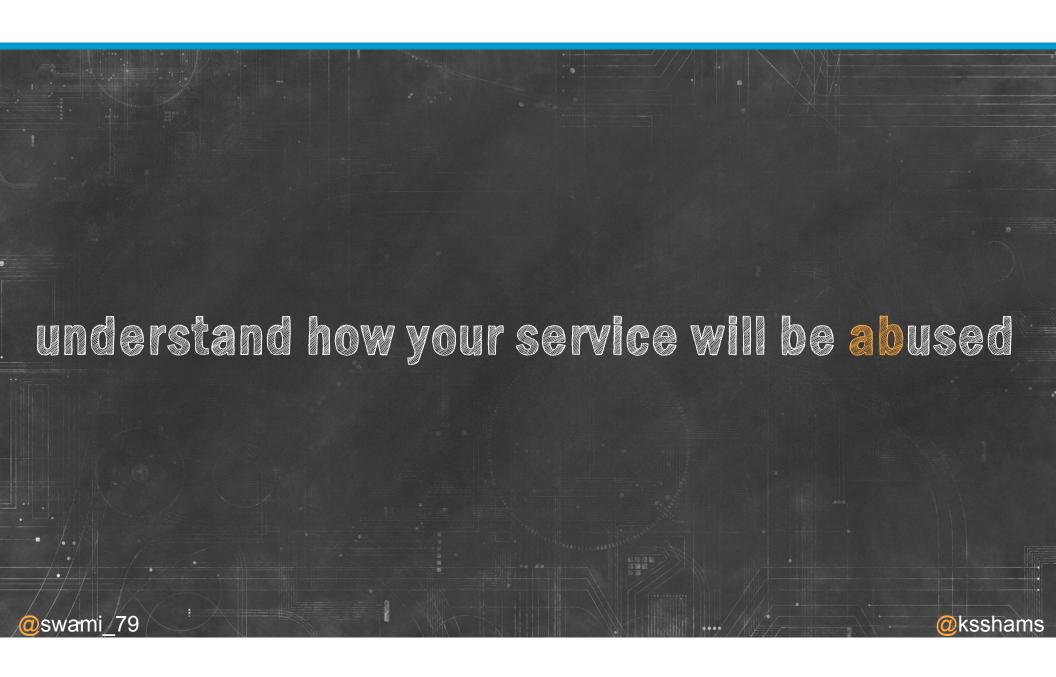
### measuring customer experience is key

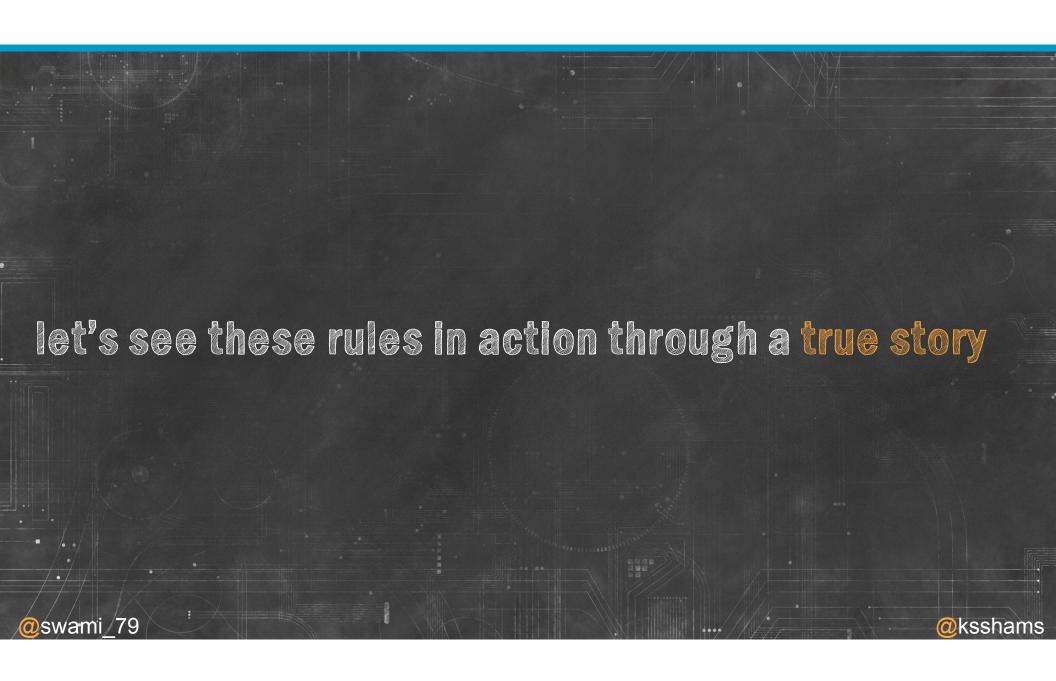


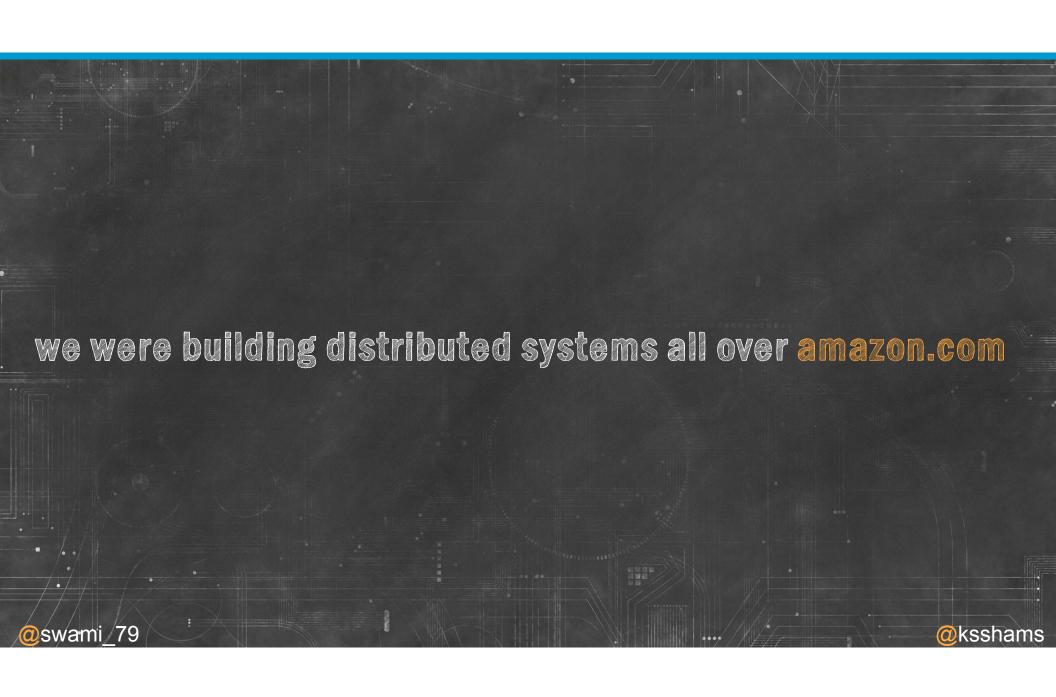
don't be satisfied by average - look at 99 percentile

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we needed a uniform and correct way to do consensus...



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#### The Part-Time Parliament

LESLIE LAMPORT

Digital Equipment Corporation

Recent archaeological discoveries on the island of Paxos reveal that the parliament functioned despite the peripatetic propensity of its part-time legislators. The legislators maintained consistent copies of the parliamentary record, despite their frequent forays from the chamber and the forget-fulness of their messengers. The Paxon parliament's protocol provides a new way of implementing the state-machine approach to the design of distributed systems.

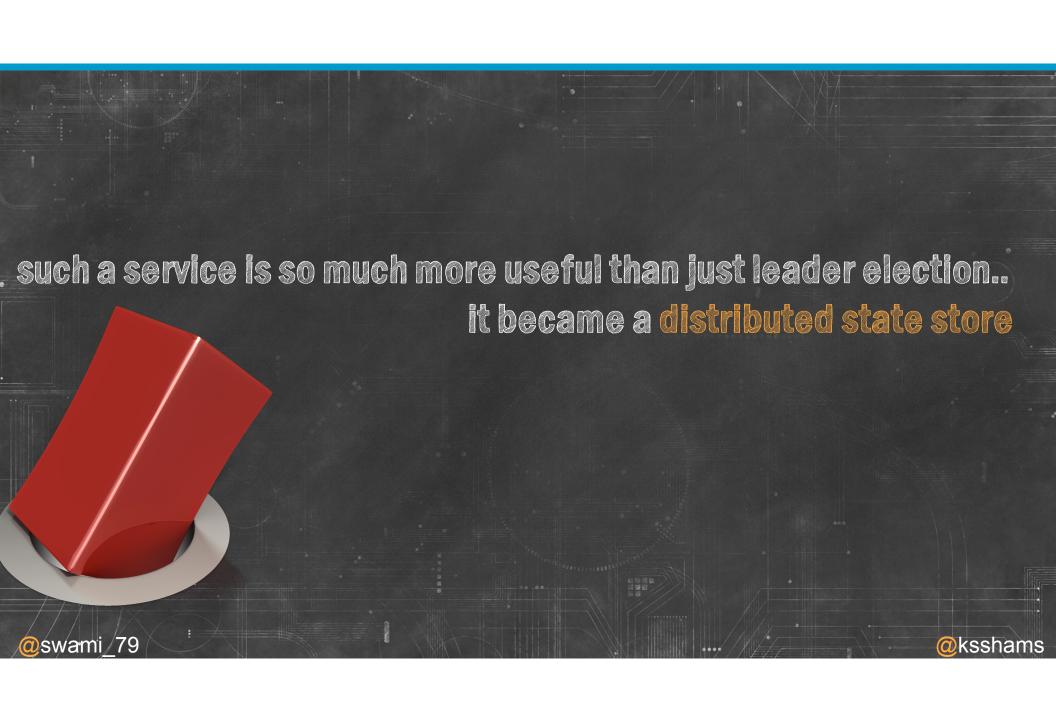
Categories and Subject Descriptors: C2.4 [Computer-Communications Networks]: Distributed Systems—Network operating systems; D4.5 [Operating Systems]: Reliability—Fault-tolerance; J.1 [Administrative Data Processing]: Government

General Terms: Design, Reliability

Additional Key Words and Phrases: State machines, three-phase commit, voting

so we built a paxos lock library service





such a service is so much more useful than just leader election..

or a distributed state store

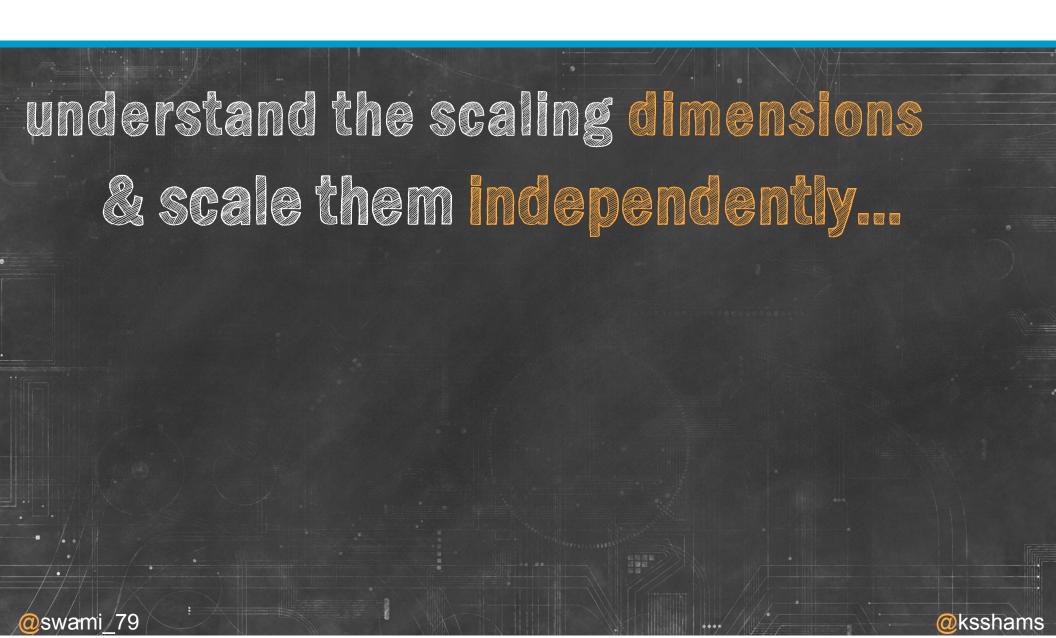


wait wait.. you're telling me if I poll, I can detect node failure?

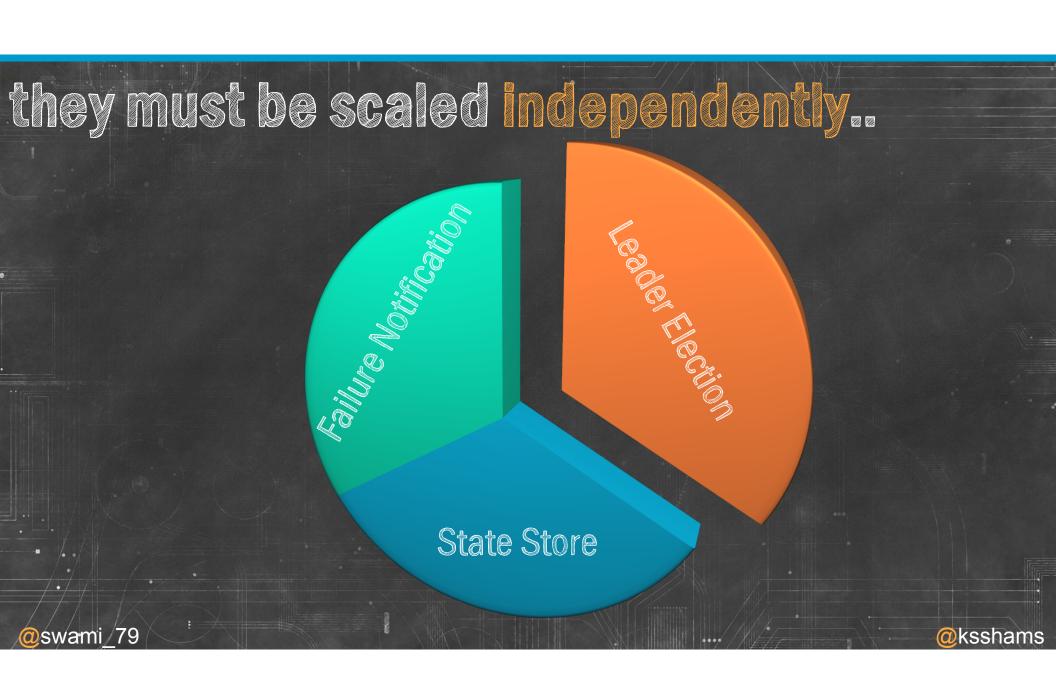




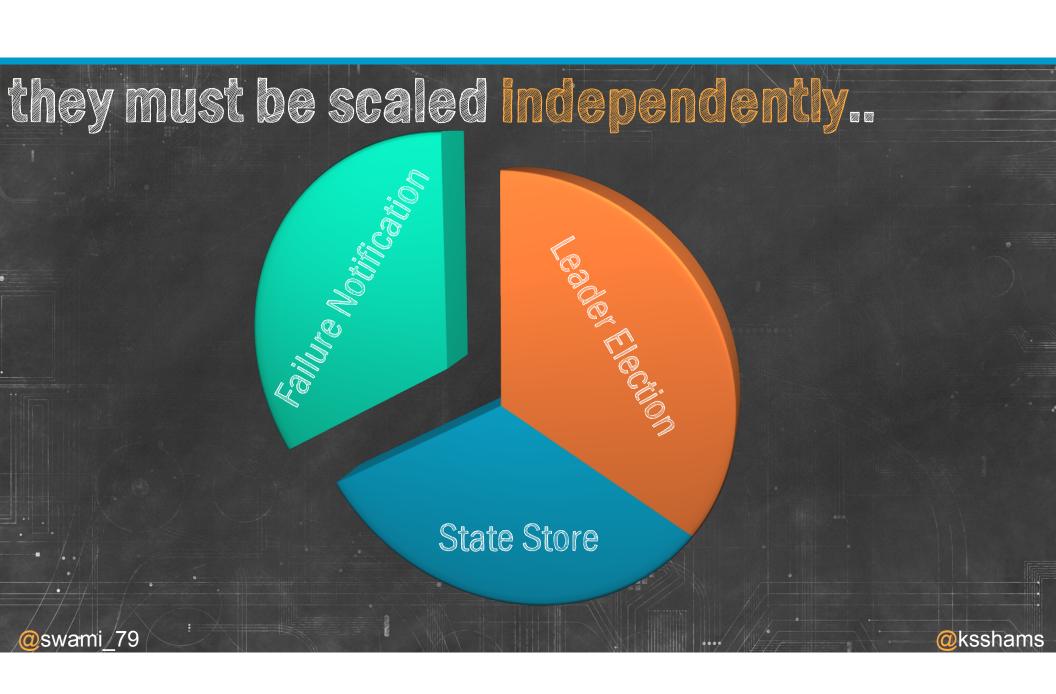
we slowed consensus...



# a lock service has 3 components. State Store **o**swami



## they must be scaled independently... State Store **o**swami



understand scaling dimensions observe how service is used

relentlessly



monitor like a hawk

scalability over features

strive for correctness

**@**swami\_79

## @swami\_79

Thank You!

**o**kshams